Ace Asking - Easley Blackwood Style

$$3 - P - 4NT$$

There is an obvious agreement on a Trump suit the Responder hadn't had a chance to do anything but suggest ♠'s. Partner's jump shows a Big hand and Responder might be holding ♠AKQ97 ♥K5 ♠QJT ♠K2. It appears to the Responder that they have somewhere between 32 and 36 HCP; Slam territory... so Responder who is the only one who knows what his hand looks like initiates Ace Asking. That is what the 4NT Bid is doing. It is a Convention called Blackwood named after its designer, One of the foremost pioneers of the game. The Response provides the answer in a straight-forward upthe-line manner: Once the answer is given, the Blackwood initiator can ask for K's by Biding 5NT the responses are identical

$$5 \spadesuit = 3 \text{ A's}$$
 $6 \spadesuit = 3 \text{ K's}$
 $5 \heartsuit = 2 \text{ A's}$ $6 \heartsuit = 2 \text{ K's}$
 $5 \diamondsuit = 1 \text{ A}$ $6 \diamondsuit = 1 \text{ K's}$
 $5 \clubsuit = 0 \text{ or } 4 \text{ A's}$ $6 \clubsuit = 0 \text{ or } 4 \text{ K's}$

The first thing to notice is that the lowest response has two meanings. That may seem ambiguous and dangerous but it is not. Ace's should not be asked for if one doesn't have an idea of what response to expect. For example: If one has all four **A**'s and needs to know how many **K's** partner has; the only way to get to King-asking is to ask for **A**'s first, expecting a 0 answer.

What if You Want to Stop at 5NT

You Bid 4NT, Partner responds 5♣ and you decide the best contract is 5NT but you can't Bid it without Partner thinking you are asking for **K**'s. What do you do? You get him to Bid 5NT by Biding some unbid suit. Let's continue our Opening example to see how that works

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1 \clubsuit - P - 1 \spadesuit - P;

3 \spadesuit - P - 4NT - P; 4NT == Blackwood!!

5 \clubsuit - P - 5 \blacktriangledown - P; 5 \clubsuit == 0 A's, the 5 \blacktriangledown bid says Please Just bid 5N (note: 5 \spadesuit would be Queen-ask)

5NT - P - P - P.
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Warning Label

Most new players are over zealous in the use of Ace Asking Conventions. These conventions are useful under the right conditions but gets one in trouble when improperly used. It is probably easier to say when is the wrong time to use the tool.

Whenever you hold a suit that has two or more losers it is probably wrong to ask for Aces! Example: you and Partner have the following hands

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      ♠KQJT9
      ♠A642
      Opener has 12 HCP/13PP; Responder has 17HCP/18PP and his thoughts

      ♥9
      ♠AQ2
      of SLAM start when his Partner Opens 1♠. Using Strong Jacoby Trump

      ♠KQ4
      ♠A92
      Raise he tells Partner about his good hand and support by bidding 2NT.

      ♠Q432
      ♣87
      Opener's response bid is an encouraging 3♥ showing the singleton ♥.

      Opener's and in hope that he will find Partner in Control of ♠'s launches
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Responder knows he has control of ◆'s and in hope that he will find Partner in Control of ◆'s launches into Blackwood. The 5◆ (=0) response should slow Responder down and it does he bids 5◆. Responder

avoided serious trouble but with two quick losers in ♣'s should have never ventured into Slam-land. If you have 2 quick losers in a suit that has not been shown to be protected by partners hand don't Ask!